

Armour • Heavy

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

St+Ag+St
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Plate	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Armour • Light

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

Ag+St+Ag
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Rigid Leather	_____	_____	_____	_____	_____	_____	_____
Soft Leather	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Armour • Medium

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

St+Ag+St
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Chain	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Artistic • Active

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

Pr+Em+Ag
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Acting	_____	_____	_____	_____	_____	_____	_____
Dancing	_____	_____	_____	_____	_____	_____	_____
Mimery	_____	_____	_____	_____	_____	_____	_____
Mimicry	_____	_____	_____	_____	_____	_____	_____
Play:	_____	_____	_____	_____	_____	_____	_____
Play:	_____	_____	_____	_____	_____	_____	_____
Poetic Improv.	_____	_____	_____	_____	_____	_____	_____
Singing	_____	_____	_____	_____	_____	_____	_____
Tale Telling	_____	_____	_____	_____	_____	_____	_____
Ventriloquism	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Artistic • Passive

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

Em+In+Pr
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Music	_____	_____	_____	_____	_____	_____	_____
Painting	_____	_____	_____	_____	_____	_____	_____
Poetry	_____	_____	_____	_____	_____	_____	_____
Sculpting	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Athletic • Brawn

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

St+Co+Ag
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Athletic Games:	_____	_____	_____	_____	_____	_____	_____
Jumping	_____	_____	_____	_____	_____	_____	_____
Power Striking	_____	_____	_____	_____	_____	_____	_____
Power Throwing	_____	_____	_____	_____	_____	_____	_____
Weight-lifting	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Athletic • Endurance

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

Co+Ag+St
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Athletic Games:	_____	_____	_____	_____	_____	_____	_____
Distance Running	_____	_____	_____	_____	_____	_____	_____
Rowing	_____	_____	_____	_____	_____	_____	_____
Scaling	_____	_____	_____	_____	_____	_____	_____
Sprinting	_____	_____	_____	_____	_____	_____	_____
Swimming	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Athletic • Gymnastics

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

Ag+Qu+Ag
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Acrobatics	_____	_____	_____	_____	_____	_____	_____
Athletic Games:	_____	_____	_____	_____	_____	_____	_____
Climbing	_____	_____	_____	_____	_____	_____	_____
Contortions	_____	_____	_____	_____	_____	_____	_____
Diving	_____	_____	_____	_____	_____	_____	_____
Flying/Gliding	_____	_____	_____	_____	_____	_____	_____
Juggling	_____	_____	_____	_____	_____	_____	_____
Pole-vaulting	_____	_____	_____	_____	_____	_____	_____
Rappelling	_____	_____	_____	_____	_____	_____	_____
Skating	_____	_____	_____	_____	_____	_____	_____
Skiing	_____	_____	_____	_____	_____	_____	_____
Stilt-walking	_____	_____	_____	_____	_____	_____	_____
Surfing	_____	_____	_____	_____	_____	_____	_____
Tightrope Walking	_____	_____	_____	_____	_____	_____	_____
Tumbling	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Awareness • Perception

Rank Cost: _____
 Category Progression: 0•0•0•0•0
 Skill Progression: 0•1•1•0.5•0

In+SD+In
 # Ranks: N/A

Profession: _____
 Stat: _____
 Rank: N/A
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Alertness	_____	_____	_____	_____	_____	_____	_____
Sense Ambush	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Awareness • Searching

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

In+Re+SD
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Detect Traps	_____	_____	_____	_____	_____	_____	_____
Lie Perception	_____	_____	_____	_____	_____	_____	_____
Locate Hidden	_____	_____	_____	_____	_____	_____	_____
Observation	_____	_____	_____	_____	_____	_____	_____
Poison Perception	_____	_____	_____	_____	_____	_____	_____
Reading Tracks	_____	_____	_____	_____	_____	_____	_____
Surveillance	_____	_____	_____	_____	_____	_____	_____
Tracking	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Awareness • Senses

Rank Cost: _____
 Category Progression: -15•2•1•0.5•0
 Skill Progression: -15•3•2•1•0.5

In+SD+In
 # Ranks: _____

Profession: _____
 Stat: _____
 Rank: _____
 Special: _____
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Direction Sense	_____	_____	_____	_____	_____	_____	_____
Reality Awareness	_____	R	_____	_____	_____	_____	_____
Sense (Hearing)	_____	_____	_____	_____	_____	_____	_____
Sense (Sight)	_____	_____	_____	_____	_____	_____	_____
Sense (Smell)	_____	_____	_____	_____	_____	_____	_____
Sense (Taste)	_____	_____	_____	_____	_____	_____	_____
Sense (Touch)	_____	_____	_____	_____	_____	_____	_____
Situational Awareness:	_____	_____	_____	_____	_____	_____	_____
Sit. Aware Combat	_____	_____	_____	_____	_____	_____	_____
Sit. Aware Familiar	_____	_____	_____	_____	_____	_____	_____
Spacial Loc. Aware	_____	R	_____	_____	_____	_____	_____
Time Sense	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

Body Development

Rank Cost: _____
 Category Progression: 0•0•0•0•0
 Skill Progression: _____

Co+SD+Co
 # Ranks: N/A

Profession: _____
 Stat: _____
 Rank: N/A
 Special: +10
 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Body Development	_____	_____	_____	_____	_____	_____	_____
		Bonus: _____					

(Race based, see Character Law pg 114)

Combat Maneuvers								Profession:
Rank Cost:	Ag+Qu+SD							Stat:
Category Progression:	# Ranks: N/A							Rank: N/A
Skill Progression:	0•0•0•0•0							Special:
	-30•5•3•1.5•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Adrenal Deflecting		R	Bonus:					
Blind Fighting (MA)		R	Bonus:					
Missile Deflecting (MA)		R	Bonus:					
Mounted Combat			Bonus:					
QuickDraw			Bonus:					
Reverse Stroke:			Bonus:					
Subdual			Bonus:					
Swashbuckling			Bonus:					
Tumbling Evasion		R	Bonus:					
2 Wpn Combat:			Bonus:					
Wpn Style Adv (MA):		R	Bonus:					
Wpn Style Basic (MA):			Bonus:					

Lore • General								Profession:
Rank Cost:	Me+Re+Me							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Culture:			Bonus:					
Culture:			Bonus:					
Fauna Lore			Bonus:					
Flora Lore			Bonus:					
Heraldry:			Bonus:					
History:			Bonus:					
History:			Bonus:					
Martial Arts Style Lore			Bonus:					
Philosophy			Bonus:					
Region:			Bonus:					
Region:			Bonus:					
Religion			Bonus:					
Weapon Style Lore(MA)			Bonus:					
			Bonus:					
			Bonus:					

Communications								Profession:
Rank Cost:	Re+Me+Em							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Lang:			Bonus:					
Lang:			Bonus:					
Lang:			Bonus:					
Lang:			Bonus:					
Lip Reading			Bonus:					
Magic Lang:		R	Bonus:					
Signaling			Bonus:					

Lore • Magical								Profession:
Rank Cost:	Me+Re+Me							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Artifact Lore			Bonus:					
Circle Lore			Bonus:					
Divination Lore(MC):			Bonus:					
Dream Lore(MC)			Bonus:					
Dreamworld Lore(MC)			Bonus:					
Glyph Lore(EC)			Bonus:					
Planar Lore			Bonus:					
Spell Lore			Bonus:					
Symbol Lore			Bonus:					
Undead Lore			Bonus:					
Warding Lore			Bonus:					

Crafts								Profession:
Rank Cost:	Ag+Me+SD							Stat:
Category Progression:	# Ranks: N/A							Rank: N/A
Skill Progression:	0•0•0•0•0							Special:
	-30•5•3•1.5•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Cooking			Bonus:					
Drafting			Bonus:					
Fletching			Bonus:					
Horticulture			Bonus:					
Leather-crafts			Bonus:					
Metal-crafts			Bonus:					
Rope Mastery			Bonus:					
Scribing			Bonus:					
Service			Bonus:					
Sewing/Weaving			Bonus:					
Skinning			Bonus:					
Stone-crafts			Bonus:					
Trapping			Bonus:					
Wood-crafts			Bonus:					

Lore • Obscure								Profession:
Rank Cost:	Me+Re+Me							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Demon/Devil Lore			Bonus:					
Dragon Lore			Bonus:					
Faerie Lore			Bonus:					
Vital Points (MA)			Bonus:					
Xeno:			Bonus:					
			Bonus:					

Directed Spells								Profession:
Rank Cost:	Ag+SD+Ag							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Fire Bolt			Bonus:					
Ice Bolt			Bonus:					
Lightening Bolt			Bonus:					
Mana Bolt			Bonus:					
Shock Bolt			Bonus:					
Void Bolt			Bonus:					
Water Bolt			Bonus:					

Lore • Technical								Profession:
Rank Cost:	Me+Re+Me							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Corpus Lore (EC)			Bonus:					
Herb Lore			Bonus:					
Lock Lore			Bonus:					
Metal Lore			Bonus:					
Poison Lore			Bonus:					
Stone Lore			Bonus:					
Trading Lore			Bonus:					
			Bonus:					

Influence								Profession:
Rank Cost:	Pr+Em+In							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Bribery			Bonus:					
Diplomacy			Bonus:					
Duping			Bonus:					
Interrogation			Bonus:					
Leadership			Bonus:					
Propaganda			Bonus:					
Public Speaking			Bonus:					
Seduction			Bonus:					
Teaching (EC)			Bonus:					
Trading			Bonus:					

Martial Arts • Strikes								Profession:
Rank Cost:	St+Ag+St							Stat:
Category Progression:	# Ranks:							Rank:
Skill Progression:	-15•2•1•0.5•0							Special:
	-15•3•2•1•0.5							Total:
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total	
Boxing			Bonus:					
Striking Degree 1			Bonus:					
Striking Degree 2			Bonus:					
Striking Degree 3			Bonus:					
Striking Degree 4			Bonus:					
Nerve Strikes 1 (MA)		R	Bonus:					
Nerve Strikes 2 (MA)		R	Bonus:					
Nerve Strikes 3 (MA)		R	Bonus:					
Nerve Strikes 4 (MA)		R	Bonus:					
Tackling			Bonus:					

Martial Arts • Combat Maneuvers								Profession: _____	
All from Martial Arts Companion								Stat: _____	
Ag+Qu+SD								Rank: N/A	
# Ranks: N/A								Special: _____	
Rank Cost: _____								Total: _____	
Category Progression: 0•0•0•0•0									
Skill Progression: -30•5•3•1.5•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Adrenal Evasion			Bonus: _____						
Adrenal Deflecting			Bonus: _____						
Blind Fighting		R	Bonus: _____						
MA Style Adv:		R	Bonus: _____						
MA Style Basic:			Bonus: _____						

Martial Arts • Sweeps								Profession: _____	
Ag+St+Ag								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Blocking			Bonus: _____						
Locking Holds 1 (MA)		R	Bonus: _____						
Locking Holds 2 (MA)		R	Bonus: _____						
Locking Holds 3 (MA)		R	Bonus: _____						
Locking Holds 4 (MA)		R	Bonus: _____						
Sweeps Degree 1			Bonus: _____						
Sweeps Degree 2			Bonus: _____						
Sweeps Degree 3			Bonus: _____						
Sweeps Degree 4			Bonus: _____						
Wrestling			Bonus: _____						

Outdoor • Animal								Profession: _____	
Em+Ag+Em								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Animal Handling:			Bonus: _____						
Animal Healing:			Bonus: _____						
Animal Mastery:		R	Bonus: _____						
Animal Training:			Bonus: _____						
Driving:			Bonus: _____						
Familiar Mastery (EC)			Bonus: _____						
Herding:			Bonus: _____						
Riding:			Bonus: _____						

Outdoor • Environmental								Profession: _____	
SD+In+Me								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Caving			Bonus: _____						
Foraging			Bonus: _____						
Hunting			Bonus: _____						
Star-gazing			Bonus: _____						
Survival:			Bonus: _____						
Weather Watching			Bonus: _____						

Power • Awareness								Profession: _____	
Em+In+Pr								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Attunement			Bonus: _____						
Divination			Bonus: _____						
Power Perception		R	Bonus: _____						
Read Runes			Bonus: _____						

Power • Manipulation								Profession: _____	
Em+In+Pr								Stat: _____	
# Ranks: N/A								Rank: N/A	
Rank Cost: _____								Special: _____	
Category Progression: 0•0•0•0•0								Total: _____	
Skill Progression: -30•5•3•1.5•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Channeling			Bonus: _____						
Magic Ritual:			Bonus: _____						
Spell Artistry (EC)			Bonus: _____						
Sp. Mastery:			Bonus: _____						
Sp. Mastery:			Bonus: _____						
Spell Trickery (EC)			Bonus: _____						
Summoning (EC)			Bonus: _____						
Targeting (EC)			Bonus: _____						
Transcend Armour		R	Bonus: _____						

Power Point Development								Profession: _____	
Ag+Qu+SD								Stat: _____	
# Ranks: N/A								Rank: N/A	
Rank Cost: _____								Special: _____	
Category Progression: 0•0•0•0•0								Total: _____	
Skill Progression: _____								(Race based, see Character Law pg114)	
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Power Point Dev.			Bonus: _____						

Science/Analytic • Basic								Profession: _____	
Re+Me+Re								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Basic Math			Bonus: _____						
Research			Bonus: _____						

Science/Analytic • Specialized								Profession: _____	
Re+Me+Re								Stat: _____	
# Ranks: N/A								Rank: N/A	
Rank Cost: _____								Special: _____	
Category Progression: 0•0•0•0•0								Total: _____	
Skill Progression: -30•5•3•1.5•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Advanced Math			Bonus: _____						
Anthropology			Bonus: _____						
Alchemy			Bonus: _____						
Astronomy			Bonus: _____						
Biochemistry			Bonus: _____						
Psychology			Bonus: _____						

Self Control								Profession: _____	
SD+Pr+SD								Stat: _____	
# Ranks: _____								Rank: _____	
Rank Cost: _____								Special: _____	
Category Progression: -15•2•1•0.5•0								Total: _____	
Skill Progression: -15•3•2•1•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Adrenal Balance			Bonus: _____						
Adrenal Concentration			Bonus: _____						
Adrenal Landing			Bonus: _____						
Adrenal Leaping			Bonus: _____						
Adrenal Quickdraw			Bonus: _____						
Adrenal Speed			Bonus: _____						
Adrenal Stabilization		R	Bonus: _____						
Adrenal Strength			Bonus: _____						
Cleansing Trance		R	Bonus: _____						
Control Lycanthropy		R	Bonus: _____						
Death Trance		R	Bonus: _____						
Dream Control (MC)			Bonus: _____						
Dreamworld Control (MC)			Bonus: _____						
Frenzy			Bonus: _____						
Healing Trance			Bonus: _____						
Meditation			Bonus: _____						
Mnemonics			Bonus: _____						
Sleep Trance			Bonus: _____						
Spell Concentration (MC)			Bonus: _____						
Stunned Maneuvering			Bonus: _____						
Stun Removal			Bonus: _____						

Special Attacks								Profession: _____	
St+Ag+SD								Stat: _____	
# Ranks: N/A								Rank: N/A	
Rank Cost: _____								Special: _____	
Category Progression: 0•0•0•0•0								Total: _____	
Skill Progression: -30•5•3•1.5•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Brawling			Bonus: _____						
Disarm Foe (Armed):			Bonus: _____						
Disarm Foe (Unarmed):			Bonus: _____						
Feint, Armed (MA)			Bonus: _____						
Feint, Unarmed (MA)			Bonus: _____						
Jousting/Lancing			Bonus: _____						
Racial Attack (MA):		R	Bonus: _____						

Special Defenses								Profession: _____	
N/A								Stat: _____	
# Ranks: N/A								Rank: N/A	
Rank Cost: _____								Special: _____	
Category Progression: 0•0•0•0•0								Total: _____	
Skill Progression: -30•5•3•1.5•0.5									
Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total		
Adrenal Defense			Bonus: _____						
Adrenal Resistance (MA)		R	Bonus: _____						
Adrenal Toughness			Bonus: _____						

Subterfuge • Attack

Rank Cost: _____ Ag+SD+In # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Ambush	_____	_____	Bonus: _____	_____	_____	_____	_____
Silent Kill	_____	_____	Bonus: _____	_____	_____	_____	_____

Tech/Trade • Vocational

Rank Cost: _____ Me+In+Re # Ranks: N/A Profession: _____
 Stat: _____
 Category Progression: 0•0•0•0•0 Rank: N/A
 Special: _____
 Skill Progression: -30•5•3•1.5•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Administration	_____	_____	Bonus: _____	_____	_____	_____	_____
Appraisal	_____	_____	Bonus: _____	_____	_____	_____	_____
Boat Pilot	_____	_____	Bonus: _____	_____	_____	_____	_____
Cartography	_____	_____	Bonus: _____	_____	_____	_____	_____
Evaluate Armour	_____	_____	Bonus: _____	_____	_____	_____	_____
Evaluate Metal	_____	_____	Bonus: _____	_____	_____	_____	_____
Evaluate Stone	_____	_____	Bonus: _____	_____	_____	_____	_____
Evaluate Weapon	_____	_____	Bonus: _____	_____	_____	_____	_____
Gimmickry	_____	_____	Bonus: _____	_____	_____	_____	_____
Hypnosis	_____	_____	Bonus: _____	_____	_____	_____	_____
Midwifery	_____	_____	Bonus: _____	_____	_____	_____	_____
Navigation	_____	_____	Bonus: _____	_____	_____	_____	_____
Prepare Herbs	_____	_____	Bonus: _____	_____	_____	_____	_____
Prepare Poison	_____	_____	Bonus: _____	_____	_____	_____	_____
Siege Engineering	_____	_____	Bonus: _____	_____	_____	_____	_____
Tactics	_____	_____	Bonus: _____	_____	_____	_____	_____

Subterfuge • Mechanics

Rank Cost: _____ In+Ag+Re # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Camouflage	_____	_____	Bonus: _____	_____	_____	_____	_____
Disarm Traps	_____	_____	Bonus: _____	_____	_____	_____	_____
Disguise	_____	_____	Bonus: _____	_____	_____	_____	_____
Counterfeiting	_____	_____	Bonus: _____	_____	_____	_____	_____
Forgery	_____	_____	Bonus: _____	_____	_____	_____	_____
Hiding Items	_____	_____	Bonus: _____	_____	_____	_____	_____
Picking Locks	_____	_____	Bonus: _____	_____	_____	_____	_____
Setting Traps	_____	_____	Bonus: _____	_____	_____	_____	_____
Trap Building	_____	_____	Bonus: _____	_____	_____	_____	_____
Use/Remove Poison	_____	_____	Bonus: _____	_____	_____	_____	_____

Urban

Rank Cost: _____ In+Pr+Re # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Contacting	_____	_____	Bonus: _____	_____	_____	_____	_____
Mingling	_____	_____	Bonus: _____	_____	_____	_____	_____
Scrounging	_____	_____	Bonus: _____	_____	_____	_____	_____
Streetwise	_____	_____	Bonus: _____	_____	_____	_____	_____

Subterfuge • Stealth

Rank Cost: _____ Ag+SD+In # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Hiding Items	_____	_____	Bonus: _____	_____	_____	_____	_____
Pick Pockets	_____	_____	Bonus: _____	_____	_____	_____	_____
Stalking	_____	_____	Bonus: _____	_____	_____	_____	_____
Trickery	_____	_____	Bonus: _____	_____	_____	_____	_____

Weapon • 1-H Concussion

Rank Cost: _____ St+Ag+St # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____

Tech/Trade • General

Rank Cost: _____ Re+Me+SD # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Begging	_____	_____	Bonus: _____	_____	_____	_____	_____
First Aid	_____	_____	Bonus: _____	_____	_____	_____	_____
Gambling	_____	_____	Bonus: _____	_____	_____	_____	_____
Mapping	_____	_____	Bonus: _____	_____	_____	_____	_____
Operate Equipment	_____	_____	Bonus: _____	_____	_____	_____	_____
Orienteering	_____	_____	Bonus: _____	_____	_____	_____	_____
Sailing	_____	_____	Bonus: _____	_____	_____	_____	_____
Tactical Games	_____	_____	Bonus: _____	_____	_____	_____	_____
Use Prepared Herbs	_____	_____	Bonus: _____	_____	_____	_____	_____

Weapon • 1-H Edge

Rank Cost: _____ St+Ag+St # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____

Tech/Trade • Professional

Rank Cost: _____ Re+Me+In # Ranks: N/A Profession: _____
 Stat: _____
 Category Progression: 0•0•0•0•0 Rank: N/A
 Special: _____
 Skill Progression: -30•5•3•1.5•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
Advertising	_____	_____	Bonus: _____	_____	_____	_____	_____
Architecture	_____	_____	Bonus: _____	_____	_____	_____	_____
Diagnostics	_____	_____	Bonus: _____	_____	_____	_____	_____
Dowsing	_____	_____	Bonus: _____	_____	_____	_____	_____
Drowsing	_____	_____	Bonus: _____	_____	_____	_____	_____
Engineering	_____	_____	Bonus: _____	_____	_____	_____	_____
Mechanition	_____	_____	Bonus: _____	_____	_____	_____	_____
Military Organization	_____	_____	Bonus: _____	_____	_____	_____	_____
Mining	_____	_____	Bonus: _____	_____	_____	_____	_____
Sanity Healing(MC):	_____	_____	Bonus: _____	_____	_____	_____	_____
Second Aid	_____	_____	Bonus: _____	_____	_____	_____	_____
Surgery	_____	_____	Bonus: _____	_____	_____	_____	_____

Weapon • 2-Handed

Rank Cost: _____ St+Ag+St # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____

Weapon • Missile

Rank Cost: _____ Ag+St+Ag # Ranks: _____ Profession: _____
 Stat: _____
 Category Progression: -15•2•1•0.5•0 Rank: _____
 Special: _____
 Skill Progression: -15•3•2•1•0.5 Total: _____

Skill	# Ranks	Class	Rank	Item	Cat.	Spec.	Total
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____
_____	_____	_____	Bonus: _____	_____	_____	_____	_____

