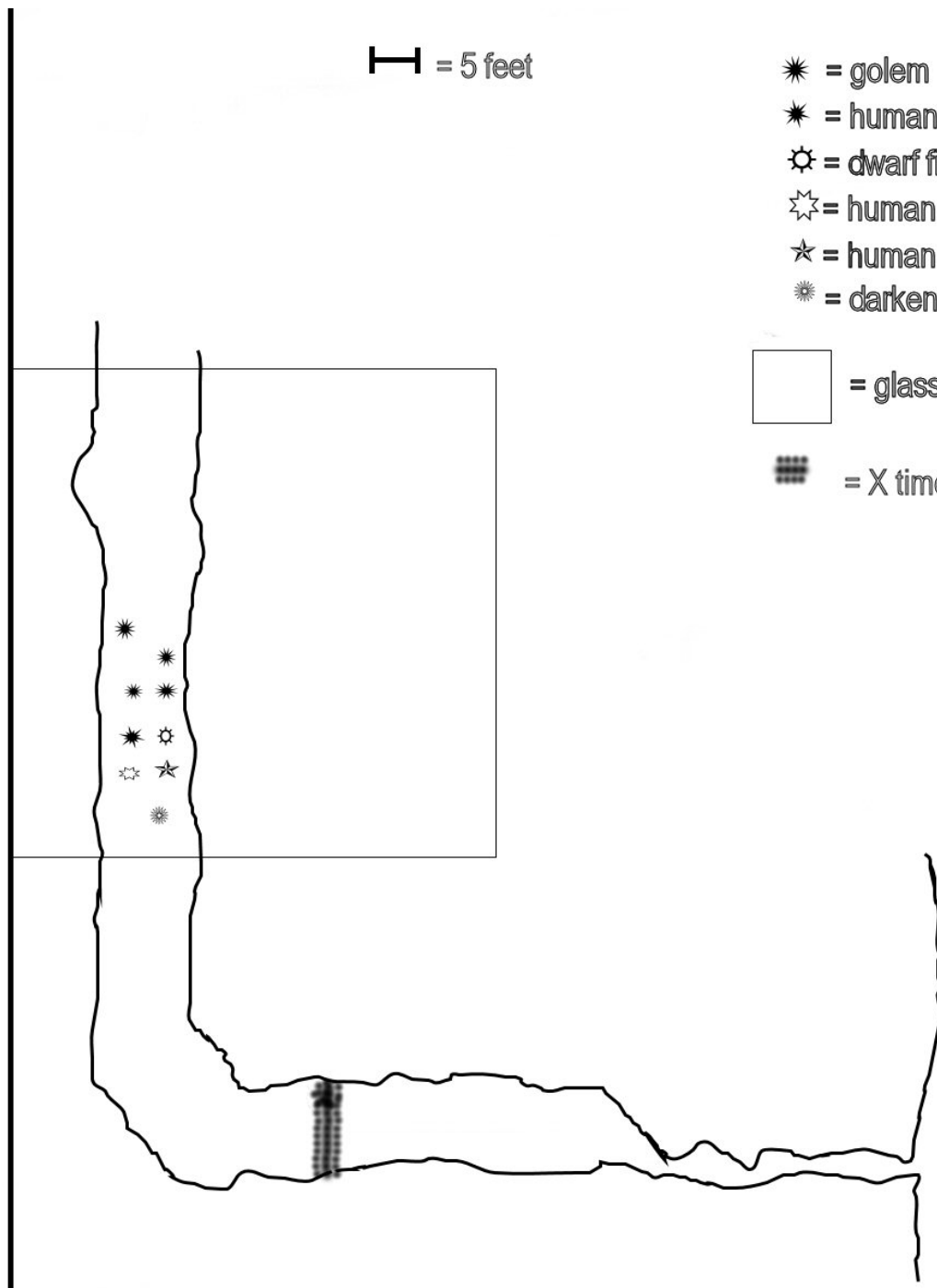


┃ = 2 feet



┃ = 5 feet

- * = golem
- * = human fighter
- ⊙ = dwarf fighter
- ☆ = human archer
- ★ = human healer
- ☼ = darkened zone

□ = glass

■ = X time of walking